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**Listing of Claims** 

1. (Previously Presented) A media content recording system in a subscriber

television system, comprising:

a memory for storing logic;

a buffer space for buffering a plurality of media content instances; and

a processor configured with the logic to designate as permanent only a media

content instance among the plurality of media content instances in the buffer space that

is requested by a user for permanent recording, the processor configured with the logic

to designate as permanent through configuration of a status flag of a management file

corresponding to the media content instance.

2. (Original) The system of claim 1, wherein the processor is further configured with

the logic to provide a user interface, responsive to input from the user, that segregates

the media content instances of the buffer space into separately identifiable media

content instances and enables the user to select and permanently record at least one of

the media content instances.

3. (Original) The system of claim 2, wherein the processor is further configured with

the logic to enable the user to permanently record a displayed media content instance of

the buffer space by selecting a button on an input device during any buffered and

displayed frame of the media content instance to be permanently recorded.

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4. (Original) The system of claim 2, wherein the processor is further configured with

the logic to provide the buffered media content instances as entries in a displayed pre-

configured list that enables the user to select which entry to be permanently recorded.

5. (Previously Presented) The system of claim 1, wherein the processor is further

configured with the logic to maintain the management file for each of the buffered media

content instances, wherein the processor is further configured with the logic to maintain

the status flag in the management file wherein the status flag is configured as temporary

for a buffered media content instance that is not designated for permanent recording.

6. (Original) The system of claim 5, wherein the processor is further configured with

the logic to configure the status flag of the management file for a buffered media content

instance as permanent when the user requests that said media content instance be

permanently recorded, wherein the processor is further configured with the logic to

cause the permanently recorded media content instance to have a permanent

designation in a file allocation table in response to having the status flag of the

corresponding management file configured as permanent, such that the buffer space

storing the permanently recorded media content instance becomes designated as non-

buffer space.

7. (Original) The system of claim 1, wherein the processor is further configured with

the logic to use media content instance guide data to determine the start time and stop

time of a media content instance buffered into the buffer space.

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8. (Original) The system of claim 1, wherein the processor is further configured with

the logic to determine the receipt time into the buffer space by using the time indicated

by an internal clock.

9. (Original) The system of claim 1, wherein the processor is further configured with

the logic to configure the media content instances as media content instance files.

10. (Original) The system of claim 9, wherein the processor is further configured with

the logic to randomly generate file names for the media content instance files.

11. (Original) The system of claim 9, wherein the processor is further configured with

the logic to use titles of the media content instances from media content instance guide

data as media content instance file names.

12. (Previously Presented) The system of claim 11, wherein the management file

includes channel number, the media content instance title, and the source of the media

content instance.

13. (Original) The system of claim 1, wherein the processor is further configured with

the logic to cause the buffer space of the permanently recorded media content instance

to be designated as non-buffer space.

14. (Original) The system of claim 1, wherein the processor is further configured with

the logic to buffer analog broadcast media content instances, received at a

communications interface, as digitally compressed media content instances.

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15. (Original) The system of claim 1, wherein the processor is further configured with

the logic to buffer an analog signal received at a connector from a consumer electronics

device, as a digitally compressed media content instance.

16. (Original) The system of claim 1, wherein the processor is further configured with

the logic to buffer digital broadcast media content instances, received at a

communications interface, as digitally compressed media content instances.

17. (Original) The system of claim 1, wherein the processor is further configured with

the logic to buffer digital media-on-demand media content instances, received at a

communications interface from a remote server, as digitally compressed media content

instances.

18. (Original) The system of claim 1, wherein the processor is further configured with

the logic to buffer digital media content instances, received at a digital communications

port from a local network, as digitally compressed media content instances.

19. (Original) The system of claim 1, wherein the processor is further configured with

the logic to buffer digital media content instances, received at a digital communications

port from a local device, as digitally compressed media content instances.

20. (Original) The system of claim 1, wherein the processor is further configured with

the logic to delete the permanently designated media content instance as requested by

the user.

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21. (Previously Presented) A media content recording system in a subscriber television system, comprising:

a memory for storing logic;

a buffer space for buffering a plurality of media content instances; and

a processor configured with the logic to provide a user interface, responsive to input from the user, that segregates the media content instances of the buffer space into separately identifiable media content instances and enables the user to select and permanently record at least one of the media content instances, wherein the processor is further configured with the logic to enable the user to permanently record a displayed media content instance of the buffer space by selecting a button on an input device during any buffered and displayed frame of the media content instance to be permanently recorded, wherein the processor is further configured with the logic to select one of the media content instances at any point within a buffered start and end time of the media content instance for permanent recording, wherein the processor is further configured with the logic to maintain a management file for each of the buffered media content instances, wherein the processor is further configured with the logic to maintain a status flag in the management file wherein the status flag is configured as temporary for a buffered media content instance that is not designated for permanent recording, wherein the processor is further configured with the logic to configure the status flag of the management file for a buffered media content instance as permanent when the user requests that said media content instance be permanently recorded, wherein the processor is further configured with the logic to cause the permanently recorded media content instance to

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have a permanent designation in a file allocation table in response to having the status flag of the corresponding management file configured as permanent, such that the buffer space storing the permanently recorded media content instance becomes designated as non-buffer space, wherein the processor is further configured with the logic to use media content instance guide data to determine the start time and stop time of a media content instance buffered into the buffer space, wherein the processor is further configured with the logic to determine the receipt time into the buffer space by using the time indicated by an internal clock, wherein the processor is further configured with the logic to configure the media content instances as media content instance files, wherein the processor is further configured with the logic to use titles of the media content instances from media content instance guide data as media content instance file names, wherein the management file includes channel number, the media content instance title, and the source of the media content instance, wherein the processor is further configured with the logic to cause the buffer space of the permanently recorded media content instance to be designated as non-buffer space, wherein the processor is further configured with the logic to buffer analog broadcast media content instances, received at a communications interface, as digitally compressed media content instances, wherein the processor is further configured with the logic to buffer an analog signal received at a connector from a consumer electronics device, as a digitally compressed media content instance, wherein the processor is further configured with the logic to buffer digital broadcast media content instances, received at a communications interface, as digitally compressed media content

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instances, wherein the processor is further configured with the logic to

buffer digital media-on-demand media content instances, received at a

communications interface from a remote server, as digitally compressed

media content instances, wherein the processor is further configured with

the logic to buffer digital media content instances, received at a digital

communications port from a local network, as digitally compressed media

content instances, wherein the processor is further configured with the

logic to buffer digital media content instances, received at a digital

communications port from a local device, as digitally compressed media

content instances, wherein the processor is further configured with the

logic to designate as permanent only the selected media content instance

among the plurality of media content instances in the buffer space that is

requested by the user for permanent recording, wherein the processor is

further configured with the logic to delete the permanently designated

media content instance as requested by the user.

22. (Previously Presented) A media content recording method in a subscriber

television system, comprising the steps of:

buffering a plurality of media content instances into a buffer space; and

designating as permanent only a media content instance among the plurality of

media content instances in the buffer space that is requested by a user

for permanent recording, wherein designating comprises configuring a

status flag of a management file corresponding to the media content

instance.

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23. (Original) The method of claim 22, further comprising the steps of providing a

user interface, responsive to input from the user, segregating the media content

instances of the buffer space into separately identifiable displayed media content

instances, and enabling the user to select and permanently record at least one of the

media content instances.

24. (Original) The method of claim 23, further comprising the step of enabling the

user to permanently record a displayed media content instance of the buffer space by

enabling the user to select a button on an input device during any buffered and

displayed frame of the media content instance to be permanently recorded.

25. (Original) The method of claim 23, further comprising the step of providing the

buffered media content instances as entries in a displayed pre-configured list that

enables the user to select which entry to be permanently recorded.

26. (Previously Presented) The method of claim 22, further comprising the steps of

maintaining the management file for each of the buffered media content instances, and

maintaining a status flag in the management file, and configuring the status flag as

temporary for a buffered media content instance that is not designated for permanent

recording.

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27. (Original) The method of claim 26, further comprising the steps of configuring the

status flag of the management file for a buffered media content instance as permanent

when the user requests that said media content instance be permanently recorded,

causing the permanently recorded media content instance to have a permanent

designation in a file allocation table in response to having the status flag of the

corresponding management file configured as permanent, such that the buffer space

storing the permanently recorded media content instance becomes designated as non-

buffer space.

28. (Original) The method of claim 22, further comprising the step of using media

content instance guide data to determine the start time and stop time of a media content

instance buffered into the buffer space.

29. (Original) The method of claim 22, further comprising the step of determining the

receipt time into the buffer space by using the time indicated by an internal clock.

30. (Original) The method of claim 22, further comprising the step of configuring the

media content instances as media content instance files.

31. (Original) The method of claim 30, further comprising the step of randomly

generating file names for the media content instance files.

32. (Original) The method of claim 30, further comprising the step of using titles of

the media content instances from media content instance guide data as media content

instance file names.

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33. (Previously Presented) The method of claim 32, wherein the management file

includes channel number, the media content instance title, and the source of the media

content instance.

34. (Original) The method of claim 22, further comprising the step of causing the

buffer space of the permanently recorded media content instance to be designated as

non-buffer space.

35. (Original) The method of claim 22, further comprising the step of buffering

analog broadcast media content instances, received at a communications interface, as

digitally compressed media content instances.

36. (Original) The method of claim 22, further comprising the step of buffering an

analog signal received at a connector from a consumer electronics device, as a digitally

compressed media content instance.

37. (Original) The method of claim 22, further comprising the step of buffering digital

broadcast media content instances, received at a communications interface, as digitally

compressed media content instances.

38. (Original) The method of claim 22, further comprising the step of buffering digital

media-on-demand media content instances, received at a communications interface

from a remote server, as digitally compressed media content instances.

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39. (Original) The method of claim 22, further comprising the step of buffering digital

media content instances, received at a digital communications port from a local network,

as digitally compressed media content instances.

40. (Original) The method of claim 22, further comprising the step of buffering digital

media content instances, received at a digital communications port from a local device,

as digitally compressed media content instances.

41. (Original) The method of claim 22, further comprising the step of deleting the

permanently designated media content instance as requested by the user.

42. (Previously Presented) A media content recording method in a subscriber

television system, comprising the steps of:

buffering a plurality of media content instances;

providing a user interface, responsive to input from the user, that segregates the

media content instances of the buffer space into separately identifiable

media content instances and enables the user to select and permanently

record at least one of the media content instances;

enabling the user to permanently record a displayed media content instance of

the buffer space by selecting a button on an input device during any

buffered and displayed frame of the media content instance to be

permanently recorded;

selecting one of the media content instances at any point within a buffered start

and end time of the media content instance for permanent recording;

maintaining a management file for each of the buffered media content instances;

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maintaining a status flag in the management file wherein the status flag is configured as temporary for a buffered media content instance that is not designated for permanent recording;

- configuring the status flag of the management file for a buffered media content instance as permanent when the user requests that said media content instance be permanently recorded;
- causing the permanently recorded media content instance to have a permanent designation in a file allocation table in response to having the status flag of the corresponding management file configured as permanent, such that the buffer space storing the permanently recorded media content instance becomes designated as non-buffer space;
- using media content instance guide data to determine the start time and stop time of a media content instance buffered into the buffer space;
- determining the receipt time into the buffer space by using the time indicated by an internal clock;
- configuring the media content instances as media content instance files;
- using titles of the media content instances from media content instance guide

  data as the file names, wherein the management file names include

  channel number, the media content instance title, and the source of the

  media content instance;
- causing the buffer space of the permanently recorded media content instance to be designated as non-buffer space;
- buffering analog broadcast media content instances, received at a communications interface, as digitally compressed media content instances;

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buffering an analog signal received at a connector from a consumer electronics device, as a digitally compressed media content instance;

- buffering digital broadcast media content instances, received at a communications interface, as digitally compressed media content instances;
- buffering digital media-on-demand media content instances, received at a communications interface from a remote server, as digitally compressed media content instances;
- buffering digital media content instances, received at a digital communications port from a local network, as digitally compressed media content instances;
- buffering digital media content instances, received at a digital communications port from a local device, as digitally compressed media content instances;
- designating as permanent only the selected media content instance among the plurality of media content instances in the buffer space that is requested by the user for permanent recording; and
- deleting the permanently designated media content instance as requested by the user.